Sprint 3 Scrum Meeting 1

* 12/27/2023 in-person during Lab at 6:45 pm
* Attendees:
  + Arnav Sood
  + Suhu Lavu
  + Spencer Logan
  + Jeff Ooi
* Discussion Topics:
  + Tasks for Sprint 3
    - Arnav suggests that Sprint 3 be focused on finishing the rest of the tasks and making the GUIs look nicer.
    - Jeff is tasked with translating the rest of the GUIs.
    - Suhu is tasked with creating a Weather information popup and documenting the database functions.
    - Spencer is tasked with making the Cashier GUI look nicer and implementing the magnification function.
    - Arnav is tasked with creating a Login page and separating the GUIs based on credentials.
    - The Menu Board is left for whoever finishes their task first.

Sprint 3 Scrum Meeting 2

* 12/01/2023 at 8:30 pm over Discord
* Attendees:
  + Suhu Lavu
  + Spencer Logan
  + Arnav Sood
  + Jeff Ooi
* Discussion Topics:
  + Progress
    - Jeff states that the Customer GUI is completely translated and that he implemented the Menu Board.
    - Suhu states that the Weather Popup has been implemented.
      * Difficulty with showing the SVGs but resolved.
    - Spencer states he is still working on beautifying the Cashier GUI.
    - Arnav states he has finished the Login page and separated the GUIs.
  + Future Tasks
    - Jeff will translate the Manager GUI.
    - Suhu will start documenting the database functions.
    - Spencer will continue working on the Cashier GUI.
    - Arnav will work on making the GUIs look nicer.

Sprint 3 Scrum Meeting 3

* 12/03/2023 10:00 pm over Discord
* Attendees:
  + Arnav Sood
  + Jeff Ooi
  + Suhu Lavu
  + Spencer Logan
* Discussion Topics:
  + Progress
    - Spencer states he has finished beautifying the Cashier GUI.
    - Suhu states he has finished documenting the database functions and generated the docs.
    - Jeff states he has finished translating the Manger GUI and the Cashier GUI.
  + Future Tasks
    - Spencer will implement the magnification functionality.
    - Everybody else will document the client code and beautify the GUIs.